

Computer and Systems Engineering Dept.

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30	Modeling embedded systems and SoCs :
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32	Object oriented network protocols /
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35	Real-time concepts for embedded systems /
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37	The essence of distributed systems /
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39	A Comparative Study of Programming Languages
40	A guide to PL/I /
41	Assemblers and loaders
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43	Autodesk architectural desktop:
44	Autodesk map 5
45	Big C++ /
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58	fundamentals of computer design and fpga with vhad codes /
59	IBM PC assembly language and programming /
60	Internet & World Wide Web :
61	Introduction to algorithms /
62	Introduction to cryptography :
63	Introduction to data structures and algorithms with C++ /

64	Introduction to the design & analysis of algorithms /
65	Introduction to turbo pascal.
66	Java :
67	Java :
68	Java gently /
69	Linux internals /
70	Matlab Programming for Engineers/
71	MCSE guide to Windows 2000 active directory /
72	Microsoft SQL server 2000 database development from scratch /
73	Modern database management /
74	Modern operating systems /
75	Network communications technology /
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77	Operating system concepts /
78	Operating systems :
79	Operating systems :
80	problem solving using computer software /
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83	Programming in Common LISP /
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94	The system designer’s guide to VHDL-AMS
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96	Understanding programming and problem solving with C++ /
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98	Web development with JavaServer pages /
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101	Computer Networks/
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104	Cybernetics; or, Control and communication in the animal and the machine.
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128	Speech recognition Theory and C++ implementation /
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132	The art of software testing /
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